1. WHAT IS FOXTROT COMMAND

Foxtrot Command is the starting point to the construction of a vast **military metaverse** set in a **post-apocalyptic** world after a massive war has destroyed the Earth.
One of the most crucial aspects is that this universe is stylishly **designed** aiming **to attract as many players as possible.**

If you play Foxtrot Command, you will enter into a **world of creation and customization** without equal, where you will not only have infinite combinations of **cards** to get great **rewards,** but you will on top build a great **reputation** thanks to a collection of visually incredible NFTs.

1.1 THE GAME

There will be **five rarities** of cards to collect in the game: Common, Uncommon, Rare, Epic, and Legendary. You'll need them to create unique **30-card decks** and compete against other players achieving glory by reaching the top of the leaderboard in PvP matches.

In addition, there will be **5 different factions:** Bushido, The Forgotten, The Green Faith, Gannicus and The Resistance. With them, you can create hundreds of diverse strategies and combinations.
Each faction will have its own **specific cards and abilities** to strategize.

You can also collect all kinds of **visual assets** to **customise your board, the mats, the backs of your cards** and much more.

2. WHY FOXTROT COMMAND IS DIFFERENT

Foxtrot was founded with the purpose of paying tribute to the term "video game." Instead of "clicking to earn," you will be part of **a reward system that acknowledges your hard work, patience, and talent.**

Supply and demand:

Card packs priced in BUSD will be available in the shop. These card packs will only be **accessible for a short time**, which means that when a new card set is released, the card packs from the previous set's will be removed from the shop.
Players will evaluate the value of the cards contained in said packs. As a result, the **NFT market will be driven by supply and demand**, with **users deciding the value of assets.**

More players, bigger rewards:

High user peaks are a major issue in most economies since they tend to imbalance the incentives system in a very quick and rapid manner. However, Foxtrot has established **a never-before-seen** hybrid incentive **system in which a major portion of the prizes will be awarded in BUSD.** The amount of BUSD awarded will be 10% of the money raised in the shop by Foxtrot. This implies that **as Foxtrot Command expands, it will give away more BUSD in rewards.**

Ǝ. COMPARISON

	Foxtrot Command	Axie Infinity	Gods Unchained	Dark Country	Skyweaver
Blockchain	BSC	ETH/RONIN	ETH/INMUTABLE	ETH/WAX	MATIC
Tokens	2	2	1	0	0
Rewards System	Mining + Liquidity Pool + % Sales revenue	Mining + Liquidity Pool	Liquidity Pool	% Sales revenue	Tournament System
NFTs Burning	Yes	No	Yes	No	No
NFTs System	Yes	No	No	Yes	No

4. ASSETS

Cards

The game engine. Combine 30 cards to build a playable deck of cards represented by one of the commanders to take on your opponent and defeat them by playing strategically.

We can collect both standard and gold cards. The visual difference is clearly visible, additionally, gold cards can be used to stake NFTs allowing you to participate in exclusive tournaments.

4. ASSETS

Card backs

Customise your deck with spectacular backs that will instill respect just by looking at them. Decide how you want your opponent to see the backs of your cards.

Coins

These assets will have an important role during the game (deciding who starts first, determining if a skill comes into action...). Coins will be visible on the board throughout the game and there will be a specific collection for them.

4. ASSETS

Board customization

The player will be able to acquire NFTs to customize the game board and show off to their opponents thanks to a variety of collectible skins, limited in units that include different degrees of rarity.

5. REWARDS SYSTEM

We propose a reward system in which NFTs are the main players, but we also include a stablecoin ($BUSD).

On the other hand, if we achieve the highest position in the PvP season, we will be able to access $FXD token incentives.
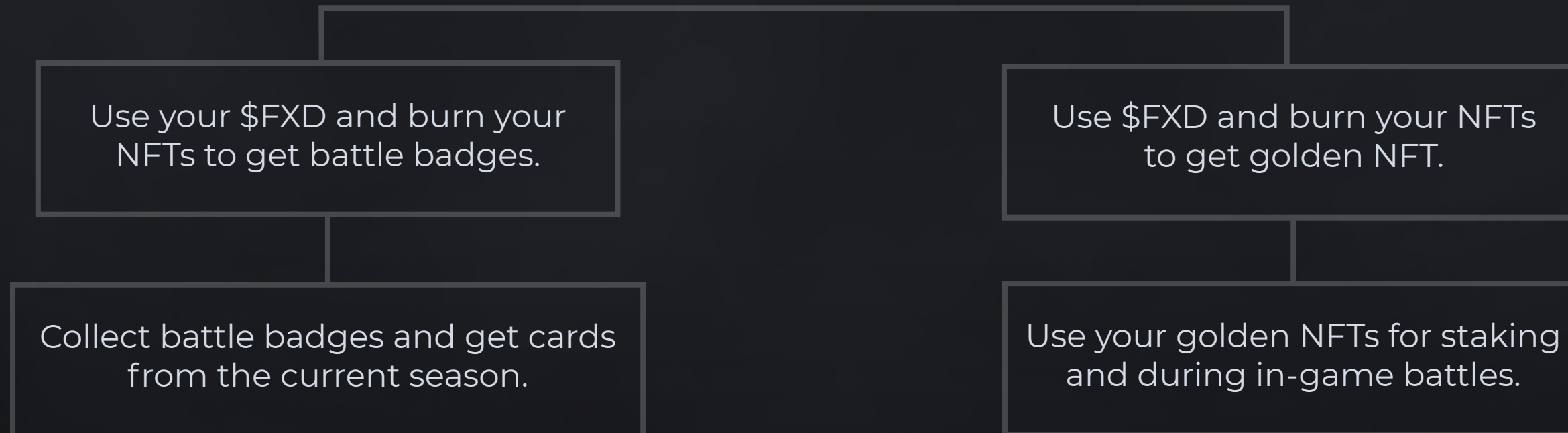
We could also earn GOLD, a non-tokenized asset that enables you to get cards that enhance your game.

$FXD

NFTs

4

ECONOMIC
PILLARS

$BUSD

GOLD

6. BURNING NFTS

Two distinct burning methods, each equally valuable but serving quite different reasons.
The user will be able to pick what burning to do and why at all moments, according to their own strategy.

BURNING

Use your $FXD and burn your NFTs to get battle badges.

Use $FXD and burn your NFTs to get golden NFT.

Collect battle badges and get cards from the current season.

Use your golden NFTs for staking and during in-game battles.

7. TOKENOMICS

	Tokens	Price	Total raise	Supply	Vesting
Seed round	21.674.400	$0.0125	$270.930,00	10,1%	5% TGE 3 months cliff 4,75% monthly per second
Private round 1	17.200.000	$0,025	$430.000,00	8%	7% TGE 3 months cliff 6,2% monthly per second
Private round 2	15.050.000	$0,03	$451.500,00	7%	8% TGE 3 months cliff 7,66% monthly per second
Public sale	8.600.000	$0,04	$344.000,00	4%	15% TGE No cliff 8,5% monthly per second
Liquidity	23.650.000			11%	
Partners & Advisors	19.350.000			9%	NO TGE 1 year cliff 5% monthly
Team	10.750.000			5%	NO TGE 2 years cliff 5% monthly
Staking	49.450.000			23%	
Play to earn	42.825.600			19,9%	
Marketing	6.450.000			3%	
TOTAL	215.000.000			100%	

$FXD TOKEN USE

▷ Governance
▷ Staking
▷ Cost of the Moon's Altar
▷ Emerald Lagoon cost
▷ NFTs forge
▷ Entry to certain tournaments
▷ Shop special skins/assets

7.1 TOKEN RELEASE

This graph illustrates how our $FXD token will be released.

It shows an initial peak that corresponds with the TGE, followed by the beginning of the $FXD stake. This strategy encourages the initial distribution of staked tokens.

However, since the token's launch, we will be able to purchase unique and limited-edition cosmetics.

As a result, the curve takes on a logarithmic shape, making it appropriate for accompanying the project until the last token distributed via skating in 2028.

172.174.400,00 $FXD

22.156.087,67 $FXD

2022

2028

*The play to earn rewards are not included in the release curve as these rewards will vary depending on a number of factors and cannot be guaranteed to be accurate.

7.2 TREASURY

All FXD spent in the Foxtrot Command universe will be transferred to the treasury.

Through a vote, the community will decide how these funds will be used.

Adjustment of the token burning mechanism, marketing campaigns, event planning (both digital and face-to-face), additional tournaments, unique rewards, charity... these are just a few of the requests that the team will make to the community. Decisions will always be made with the project's needs and goals in mind.

If it is considered appropriate, the community could also propose where the funds should be allocated.

8. ROADMAP

PHASE 1.

- Team formation
- Foxtrot Command mechanics design
- Website launch
- Whitepaper publication
- Start of the first marketing phase
- Contact with influencers to generate a more substantial presence on social networks
- FXD token Smart Contract release
- Smart Contracts Audit
- Social media ads

PHASE 2.

- Start of the second marketing phase
- $FXD Presale and IDO
- $FXD listing on Pancakeswap
- $FXD listing on Coingecko and CMC
- Team expansion
- Oracle implementation for the RNG in the Smart Contract of NFTs card packs
- Sale of Commanders NFTs First Edition
- Sale of NFTs First Edition cards
- Opening of the web Marketplace
- $FXD Staking
- NFTs Staking
- Limited access to Alpha version (PC)
- Search for collaborators

PHASE 3.

- Start of the third marketing phase
- Sale of 1/1 NFTs in time-lapse format
- Access to playable beta version (PC)
- NFTs Store
- Launch of the playable stable version (PC)
- Launch of the mobile app version for iOS and Android
- Battle Pass implementation
- NFTs Burning
- Creation of exclusive tournaments and events

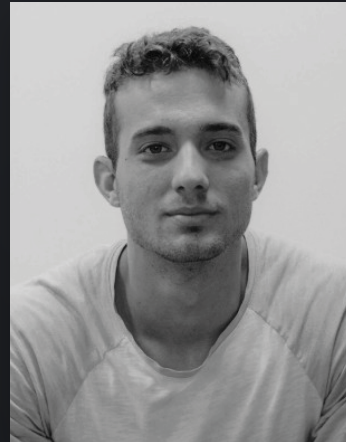## PHASE 4.

- Launch Foxtrot Command on other sidechains
- Start of development of the second 3D game
- Future roadmap update

9. TEAM

Adrián García
Co Founder, Data
Analyst & CEO

Rafael Jareño
Co-Founder & COO

Isaac Jiménez
Co-Founder & CBDO

Michael Araque
Co-Founder,
Blockchain Developer
& Fullstack Developer

Nil Navarro
Art Director

Josep Chulvi
Unity Developer

Guillermo San José
Chief Illustrator &
Concept Artist

Daniel Borja
Game Designer

Natalia Ortega
UX/UI Designer

10. ADVISORS

Eneko Astorkiza
CM Kucoin Exchange
KCC (KuCoin Community Chain)

Angel C.
BD Lead at Huobi
Head of Latam/Spanish
at DAOmaker and
RegionalManager at Tokensuite

Daniel Valdés
Executive director of Nexyyo Labs
CEO Bamboo Defi and Outer Ring

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NFTs and crypto analyst
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11. PARTNERS

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